

Business Briefs

C I T Y O F S H A W N E E

Exterior Remodels and Building Updates

With the fall season approaching, many business and commercial property owners take the opportunity to plan exterior updates and upgrades to their building exteriors. The City encourages continued maintenance of its commercial, office and industrial properties. Simple maintenance (such as roof repair, repainting of exterior surfaces to the same color, etc.) does not require revised site plan approval from the City. However,

more significant building changes and updates do require revised site plan approval from the City. Examples of projects that would require revised plan approval include exterior building material or color changes, adding windows or doors, retrofitting parking lots with new landscape islands, adding canopies or awnings to a structures, etc. The City has also established Building Design Standards that regulate the materials and plan elements of commercial and

industrial buildings located within the City. Please remember painting of existing concrete, brick, stone or other masonry is not allowed by these established guidelines. To view the Building Design Guidelines, visit the City's website at www.cityofshawnee.org/visitors/brochures/planning. To discuss a potential exterior building remodel or update, contact Doug Allmon in the Planning Department at (913) 742-6222.

Shawnee Development Center

Shawnee businesses will soon have the opportunity to take advantage of a new resource provided by the City. The Shawnee Development Center has been designed to offer a personal direct point of contact for existing, new, and future businesses.

This new tool will enable businesses owners and entrepreneurs to:

- Create and review a specific step-by-step project roadmap
- Explore the development process
- Estimate project fees
- Identify opportunities available for current businesses

The Shawnee Development Center (www.cityofshawnee.org/sdc) is scheduled to go live on September 26, 2011. This project will be facilitated by the City's business liaison, Eric Ely. For additional information about this exciting user friendly resource contact Eric Ely at (913) 742-6214 or eely@cityofshawnee.org.

Sign Permits Required

The City's sign code was recently enhanced to provide a wider variety of time options for temporary sign permits. All temporary, wall and monument signs require a permit prior to installation. Temporary signs include attached and unattached banners, hot air balloons attached to buildings, pennants, etc. All temporary sign locations must be approved and must be located on your property. There are limitations placed on the size all signage. Check the City's website for a roll out of our on-line permitting and payment that will be available in the near future. For additional information contact the Planning Department at 742-6226 or e-mail planning@cityofshawnee.org.

Yard Waste Reminder

Landscape and maintenance companies providing both residential and commercial mowing should not leave grass clippings or other yard waste in curbs or on streets. Yard Waste can enter storm drains and block the drainage system which increases the risk of localized flooding and adds pollutants to the environment. Sweeping or blowing grass clippings, fallen leaves, or other yard waste into the street or down the storm drain can also cause serious damage to the storm drainage system and to the water resources to which storm drains lead.

Good OPPORTUNITIES Start Here.

If you are looking for a unique way to market your business, you may be interested in becoming a Community Event Sponsor. The Tour De Shawnee, Free Friday Night Concerts in the Park, and the Great Grillers Barbecue Contest are a few of the Shawnee community events held throughout the year. Businesses interested in the opportunity to become a Community Event Sponsor should contact

Tonya Lecuru at the Parks and Recreation Department, 742-6402. Benefits include acknowledgement, including your company name and logo, in publications mailed to 30,000 homes in Shawnee and your company name and logo posted at the sponsored event(s). Sponsorship is a great way to advertise your business while also helping the community!



Glass RECYCLING Starts Here.

The City has partnered with Ripple Glass to provide four drop-off locations for glass recycling. Bins are located at:

- Splash Cove Aquatic Center, 5700 King Street
- Metcalf Bank, 15100 W. 67th Street
- Price Chopper, 22210 W 66th Street
- Johnson County Landfill, 17955 Holliday Drive

All food and beverage glass containers can be dropped off. There is not need to separate by color and labels do not need to be removed. Please do not discard any other materials or any other types of glass products (i.e. windows, light fixtures, doors, mirrors, etc.) in the bins.

More information is available at www.cityofshawnee.org or by calling (913) 742-6213.



Chamber of Commerce

The Shawnee Chamber of Commerce is located in the First National Bank of Olathe building, near the southwest corner of Shawnee Mission Parkway and Lackman.

15100 W. 67th Street, Suite 202
Phone: 631-6545 • Fax: 631-9628
www.shawneeschamber.com

How Social are You?

Stay connected with Shawnee through instant updates. Receive information on press releases, job postings, surveys about important issues, meeting agendas and more! The City encourages you to sign up for our On-Line Services, Facebook, and Twitter to stay connected!



Now you can quickly get to information about Shawnee from your mobile smart phone! A **FREE** new mobile smart phone application, Go2Shawnee, lets users locate Shawnee Chamber of Commerce businesses with geo-location and mapping technology, receive special offers from businesses, and find out about community and Chamber business events. Straight from your phone, you can click to call, click to mapping, click to a business' website, and more!

Whether you have an iPhone, Android or Blackberry, you'll be able to download **Go2Shawnee** for free! Find out more at www.shawneeschamber.com/Go2Shawnee.htm and stay tuned for our official launch date!